Amendments to the Claims:

Please amend Claims 1, 3-11, 13-21, and 23-30 as set forth below. Please cancel previously presented Claims 2, 12, and 22. Following is a complete listing of the claims pending in the application, as amended:

1. (Currently Amended) A ~~process for~~ method of producing and delivering streams of content, comprising ~~the steps of~~:

> periodically querying a database for a playlist for each of a plurality of stations, wherein each playlist is associated with content, wherein the content includes multiple tracks;

receiving the playlists from the database based upon the periodic query~~ing~~;

analyzing each of the received playlists to determine content that is already ~~locally~~ cached on a local disk, and content that needs to be retrieved from a content source;

~~fetching~~ retrieving the content that needs to be retrieved for each of the received playlists from the content source;

~~locally~~ caching the ~~fetched~~ retrieved content on the local disk;

for each of the stations, concatenating ~~the cached~~ content associated with a playlist corresponding to the station into a stream of content~~for each of the stations, based on the received playlist for each of the stations~~;

for each of the stations, ~~feeding~~ providing a buffer of a plurality of buffers with the stream of content corresponding to the station; ~~and~~

upon receiving a request for one or more of the streams of content, transmitting the requested one or more streams of the content from one or more of the plurality of buffers to at least one distribution point for relaying to at least one client terminal; and

> in response to a disruption in the retrieval from the content source of content associated with a first playlist corresponding to a first station, wherein a first stream of content corresponds to the first station:
> continuing to advance through tracks of the first playlist;

copying a first track of the first playlist from the local disk to a memory
cache prior to reaching a last track of the first playlist;

linking the last track of the first playlist to the first track of the first playlist
to loop at least some of the tracks of the first playlist in the first
stream of content; and

transmitting the first stream of content containing the looped tracks of the
first playlist to the at least one distribution point for relaying to the at
least one client terminal.

2.　　(Canceled)

3.　　(Currently Amended) The ~~process~~ method of ~~C~~claim ~~2~~1, further
comprising ~~the steps of~~:

checking for new ~~items in~~tracks of the first playlist as transmission of each of the
tracks of the first playlist finishes ~~streaming~~; and

~~stopping the looping if~~ when there are new ~~items in~~tracks of the first playlist, ~~to
resume~~ resuming normal ~~streaming~~ transmission of the first stream of
content.

4.　　(Currently Amended) The ~~process~~ method of ~~C~~claim 1, wherein the
~~content comprises~~ multiple tracks include audio content.

5.　　(Currently Amended) The ~~process~~ method of ~~C~~claim 1, wherein the
~~content comprises~~ multiple tracks include video content.

6.　　(Currently Amended) The ~~process~~ method of ~~C~~claim 1, further comprising
~~the steps of~~:

providing metadata associated with the content[[,]]; and

integrating the metadata with at least one of the one or more streams of content.

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7.   (Currently Amended) The ~~process~~ method of ~~C~~claim 6, wherein the metadata ~~comprises~~ includes content duration information.

8.   (Currently Amended) The ~~process~~ method of ~~C~~claim 6, wherein the metadata ~~comprises~~ includes content time remaining information.

9.   (Currently Amended) The ~~process~~ method of ~~C~~claim 1, wherein the at least one client terminal ~~comprises any~~ includes at least one of a computer, a mobile device, a microprocessor-based device, a portable digital assistant, and a network enabled receiver.

10.   (Currently Amended) The ~~process~~ method of ~~C~~claim 1, wherein at least one of the requested one or more streams of content is transmitted at a rate that is matched to a rate of play at the at least one client terminal.

11.   (Currently Amended) A ~~process for~~ method of producing and delivering streams of content, comprising ~~the steps of~~:

> periodically querying a database for ~~a~~ multiple playlist~~s~~ ~~for each of a plurality of corresponding to multiple~~ stations, wherein a playlist is associated with multiple items of content;
>
> receiving the multiple playlists from the database ~~based upon the periodic query~~;
>
> analyzing ~~each of~~ the received multiple playlists to determine items of content that ~~is~~ are already locally cached ~~in a memory cache,~~ and items of content that ~~needs~~ to be retrieved;
>
> ~~fetching~~ retrieving items of content that ~~needs~~ to be retrieved ~~for each of the received playlists~~;
>
> locally storing the ~~fetched~~ retrieved items of content ~~to a local disk~~;
>
> ~~copying the stored fetched content to the memory cache;~~
>
> for at least a first station, concatenating ~~the cached~~ items of content ~~from the memory cache~~ into a first stream ~~for each of the stations~~ based on ~~the received~~ a first playlist ~~for each of~~ corresponding to the first stations;

for ~~each of~~ at least the first stations, ~~feeding a buffer of a plurality of~~ providing one or more buffers with the first stream ~~corresponding to the station;~~ and

upon receiving a request for ~~one or more of~~ the first streams, delivering the first streams ~~of content~~ from the one or more buffers to at least one distribution point for ~~relaying~~ delivery to at least one client terminal; and

when retrieval of new items of content is disrupted:

continuing to advance through the first playlist for at least the first stream;

caching a first item of content of the first playlist into memory prior to reaching a last item of content of the first playlist;

linking the last item of content of the first playlist to the first item of content of the first playlist in order to repeat at least one of the items of content in the first stream; and

delivering the first stream to the at least one distribution point for delivery to the at least one client terminal.

12.   (Canceled)

13.   (Currently Amended) The ~~process~~ method of ~~C~~claim ~~12~~11, further comprising ~~the steps of~~:

checking for new items ~~in~~ of content of the first playlist as delivery of each of the ~~tracks~~ items of content of the first playlist finishes ~~streaming~~; and

~~stopping the looping~~ if there are new items ~~in~~ of content of the first playlist, ~~to resume~~resuming normal ~~streaming~~ delivery of the ~~content~~first stream.

14.   (Currently Amended) The ~~process~~ method of ~~C~~claim 11, wherein the items of content ~~comprises~~ include audio content.

15.   (Currently Amended) The ~~process~~ method of ~~C~~claim 11, wherein the items of content ~~comprises~~ include video content.

16.   (Currently Amended) The ~~process~~ method of ~~C~~claim 11, further comprising ~~the steps of~~:

providing metadata associated with the content[[,]]; and

integrating the metadata with at least ~~one of~~ the first streams.

17.   (Currently Amended) The ~~process~~ method of ~~C~~claim 16, wherein the metadata ~~comprises~~ includes content duration information.

18.   (Currently Amended) The ~~process~~ method of ~~C~~claim 16, wherein the metadata ~~comprises~~ includes content time remaining information.

19.   (Currently Amended) The ~~process~~ method of ~~C~~claim 11, wherein the at least one client terminal ~~comprises any~~includes at least one of a computer, a mobile device, a microprocessor-based device, a portable digital assistant, and a network enabled receiver.

20.   (Currently Amended) The ~~process~~ method of ~~C~~claim 11, wherein at least ~~one of~~ the first streams ~~of content~~ is transmitted at a rate that is matched to a rate of play at the at least one client terminal.

21.   (Currently Amended) A stream source content delivery system, comprising:

means for periodically querying a database for ~~a~~ multiple playlists ~~for each of a plurality of~~ corresponding to multiple stations, wherein a playlist is associated with multiple content items;

means for receiving the multiple playlists from the database ~~based on the periodic query~~;

means for ~~a local disk associated with the system for~~ locally storing content items;

means for analyzing ~~each of~~ the received playlists to determine content items that ~~is~~ are already ~~locally~~ stored by the means for locally storing content items~~,~~ and content items ~~that needs~~ to be retrieved;

means for ~~periodically fetching~~retrieving content items ~~that needs~~ to be retrieved ~~for each of the received playlists~~;

~~a memory cache for copying the stored and received content;~~

means for concatenating ~~the~~ content items ~~from the memory cache~~ into a first stream for ~~each of the~~ at least a first stations based on ~~the received~~ a first playlist ~~for each of~~ corresponding to the first stations;

~~a plurality of buffers~~means for buffering data;

~~for each of the stations,~~ means for feeding ~~a buffer of the plurality of buffers~~ providing the means for buffering data with the first stream ~~corresponding to the station~~;

means for receiving a request for ~~one or more of~~ the first streams~~; and~~

means for delivering the first streams ~~of content~~ from the means for buffering data~~buffers~~ to at least one distribution point ~~upon receipt of~~in response to the request, for ~~relaying~~ delivery from the distribution point to at least one client terminal; and

when retrieval of new content items is disrupted:

means for continuing to advance through the first playlist for at least the first stream;

means for caching a first content item of the first playlist into memory prior to reaching a last content item of the first playlist;

means for repeating at least the first content item of the first playlist in the first stream after the last content item of the first playlist is reached; and

means for delivering the first stream to the at least one distribution point for delivery to the at least one client terminal.

22.   (Canceled)

23. (Currently Amended) The system of ~~C~~claim ~~22~~21, further comprising:
means for checking for new <u>content</u> items ~~in~~ <u>of</u> the first playlist as <u>delivery of</u> each of the ~~tracks~~ <u>content items of the first playlist</u> finishes ~~streaming~~; and
means for ~~stopping~~ <u>resuming normal delivery of the first stream</u>~~the looping~~ if there are new <u>content</u> items ~~in~~ <u>of</u> the first playlist~~, to resume normal streaming of the content~~.

24. (Currently Amended) The system of ~~C~~claim 21, wherein the content ~~comprises~~ <u>items include</u> audio content.

25. (Currently Amended) The system of <u>c</u>~~C~~laim 21, wherein the content ~~comprises~~ <u>items include</u> video content.

26. (Currently Amended) The system of ~~C~~claim 21, further comprising:
<u>means for integrating</u> metadata associated with the content ~~and integrated~~<u>items</u> within at least ~~one of~~ the first streams.

27. (Currently Amended) The system of ~~C~~claim 26, wherein the metadata ~~comprises~~ <u>includes</u> content duration information.

28. (Currently Amended) The system of ~~C~~claim 26, wherein the metadata ~~comprises~~ <u>includes</u> content time remaining information.

29. (Currently Amended) The system of ~~C~~claim 21, wherein the <u>at least one</u> client terminal ~~comprises any~~<u>includes at least one</u> of a computer, a mobile device, a microprocessor-based device, a portable digital assistant, and a network enabled receiver.

30. (Currently Amended) The system of ~~C~~claim 21, wherein ~~the~~ <u>a</u> transmission rate of at least ~~one of~~ the first streams ~~of content~~ is matched to a rate of play at the <u>at least one</u> client terminal.